

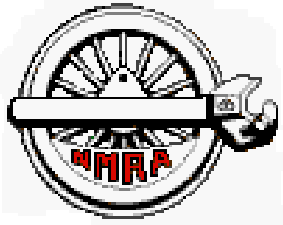


A Primer on Railroad Signals

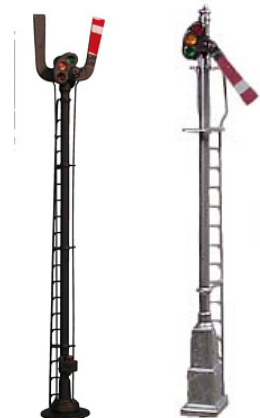
Dick Johannes
March 13, 2010



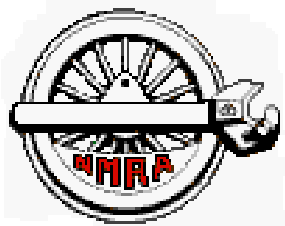
10/22/2010



The variety of signals seems endless



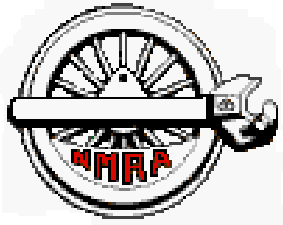
10/22/2010



Key historical events



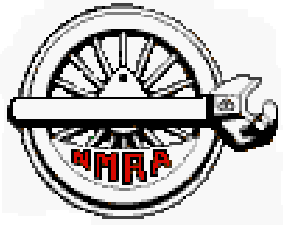
- 1840: Ball signals: LTC Rolt
- 1841: Semaphore – Charles Gregory
- 1851: Telegraph – Chas Minot
- 1870: Track Circuit – William Robinson
- 1871: Disk (Banjo) Signal – Thomas Hall
- 1904: Color light signals – William Churchill
- 1915: Position-light signals – Arthur Rudd
- 1920: Searchlight Signals – Hall Signal Co.
- 1924: Color Position signals – Frank Patenall
- 1925: Tri-color (G type) signals - GRS



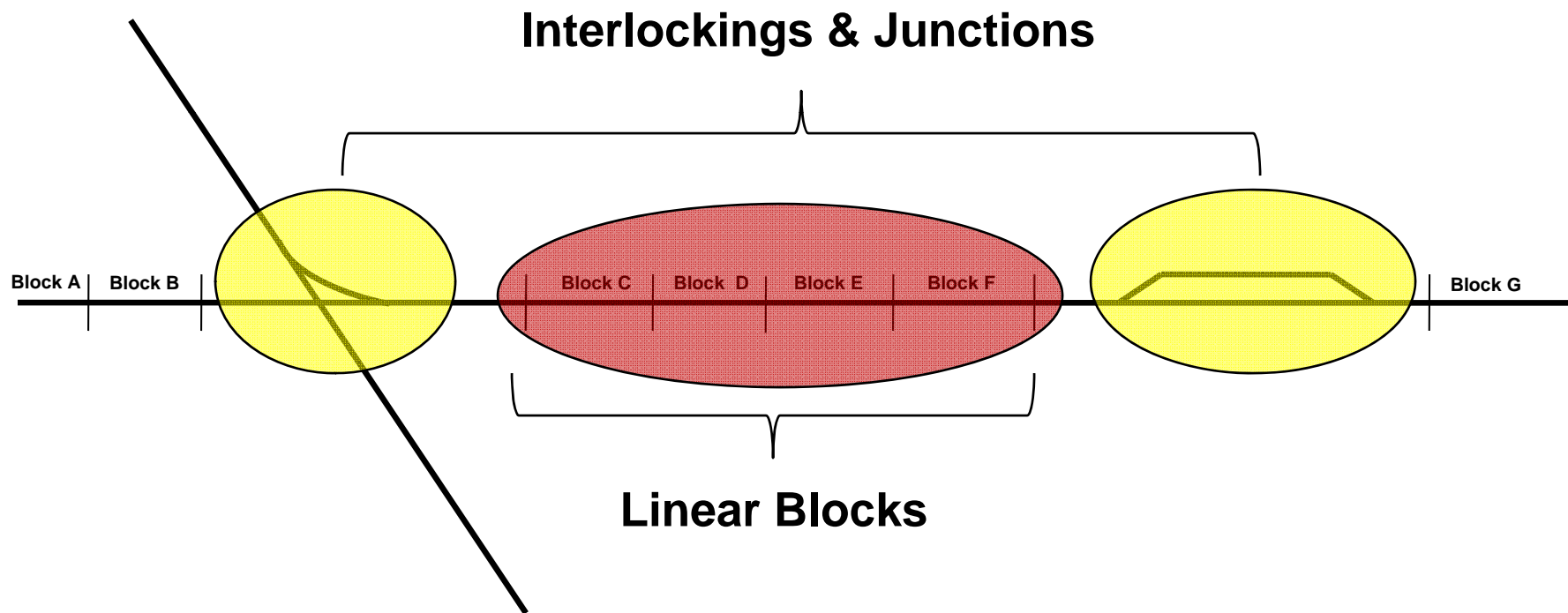
Signals: 3 key questions

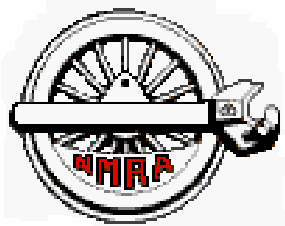


1. What degree of prototype accuracy can do you want to achieve?
2. What era and region are you modeling?
3. How much can you afford?



Two types of “regions”

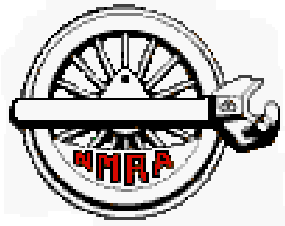




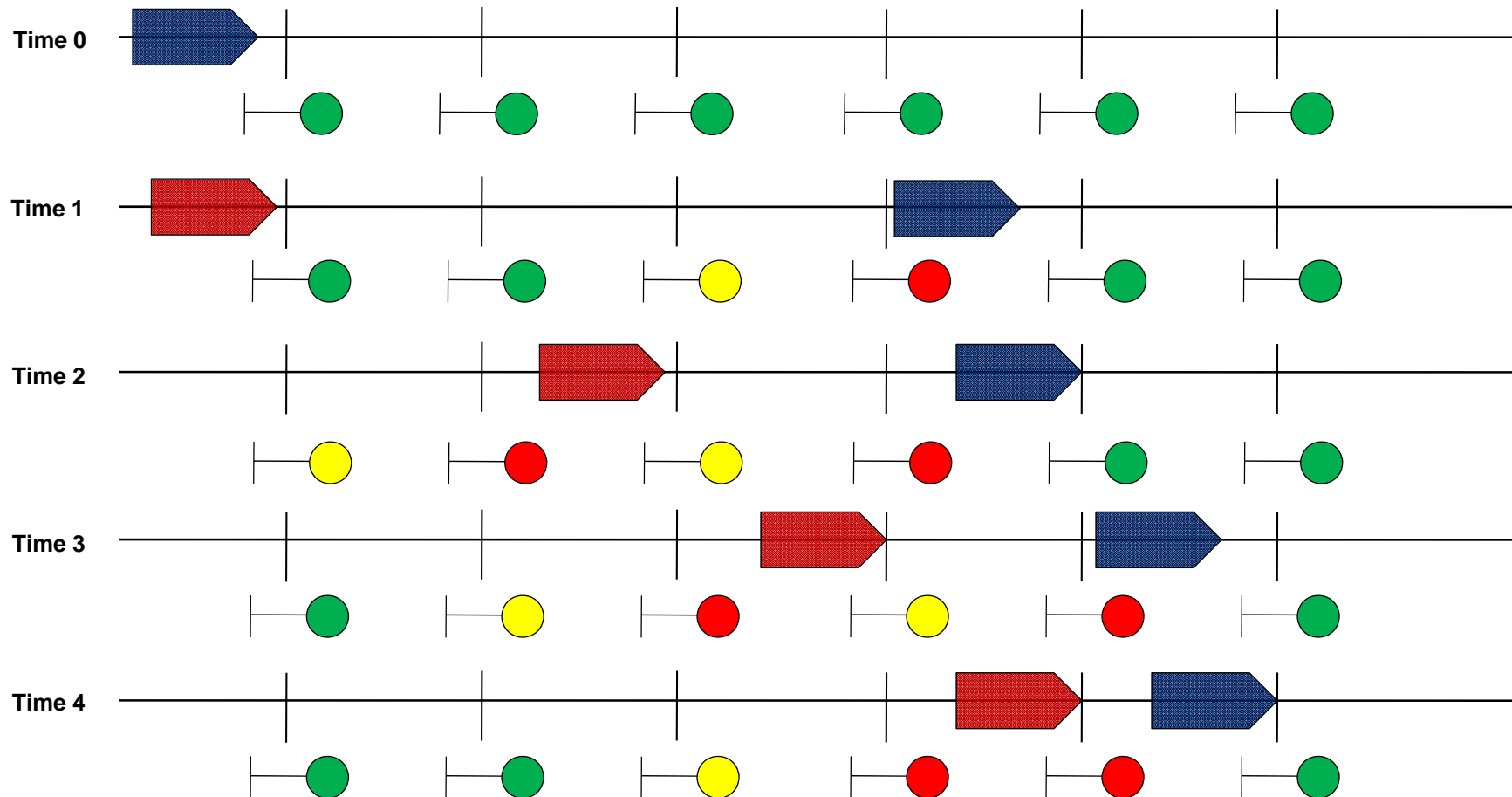
The Distinctions

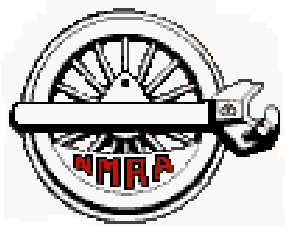


- Linear blocks
 - Unsupervised (e.g. totally automated)
 - Default is “clear” or “green”
 - ABS (Automated Block Signaling)
 - APS (Absolute Permissive Signaling)
- Interlockings (Junctions & Sidings)
 - Manually operated (e.g. human controlled)
 - Default is “stop” or “red”
 - Mechanical interlocks
 - US&S panels
 - Computerized CTC

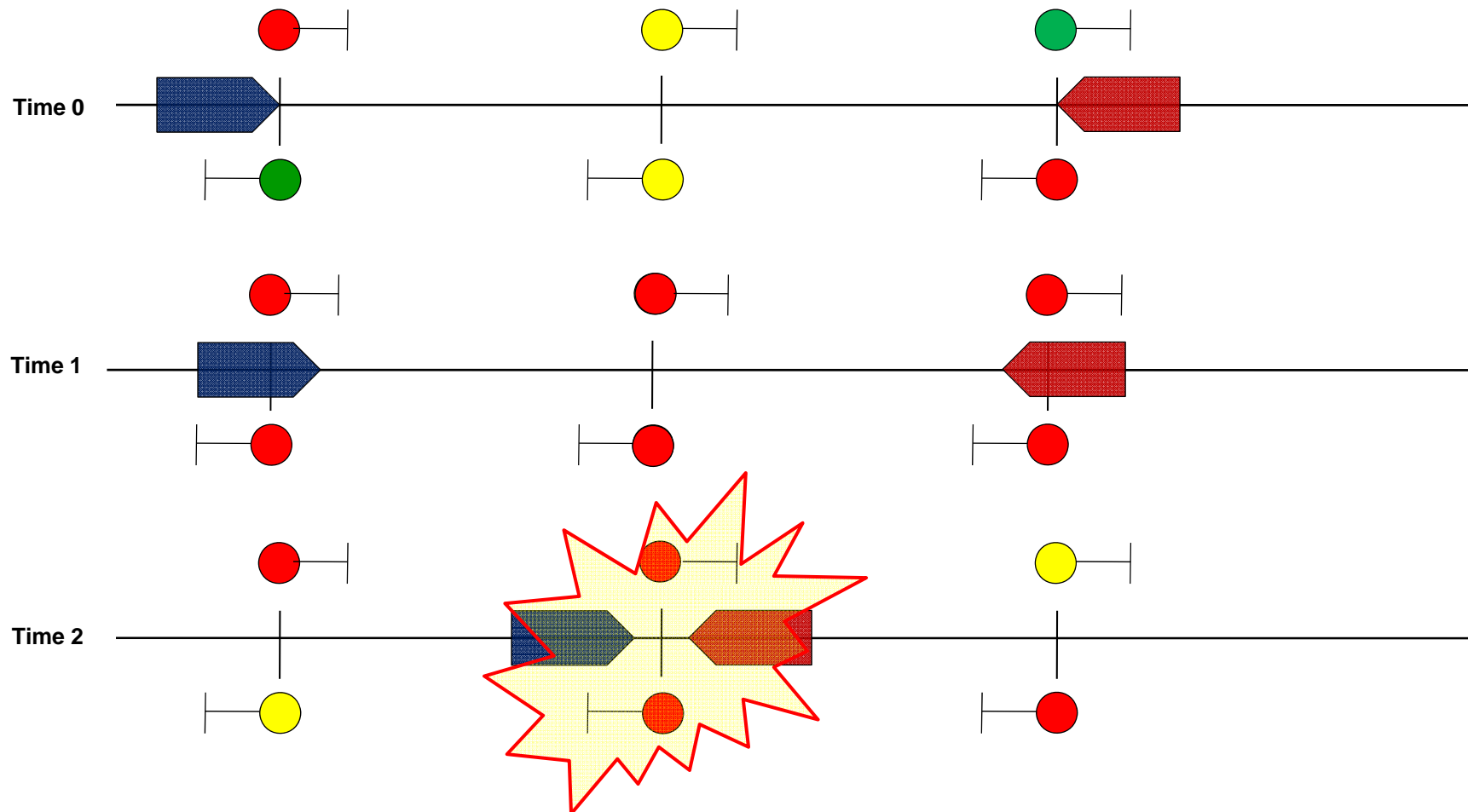


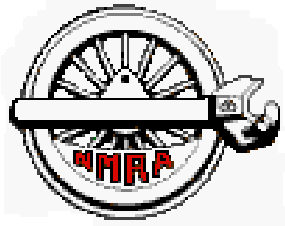
ABS



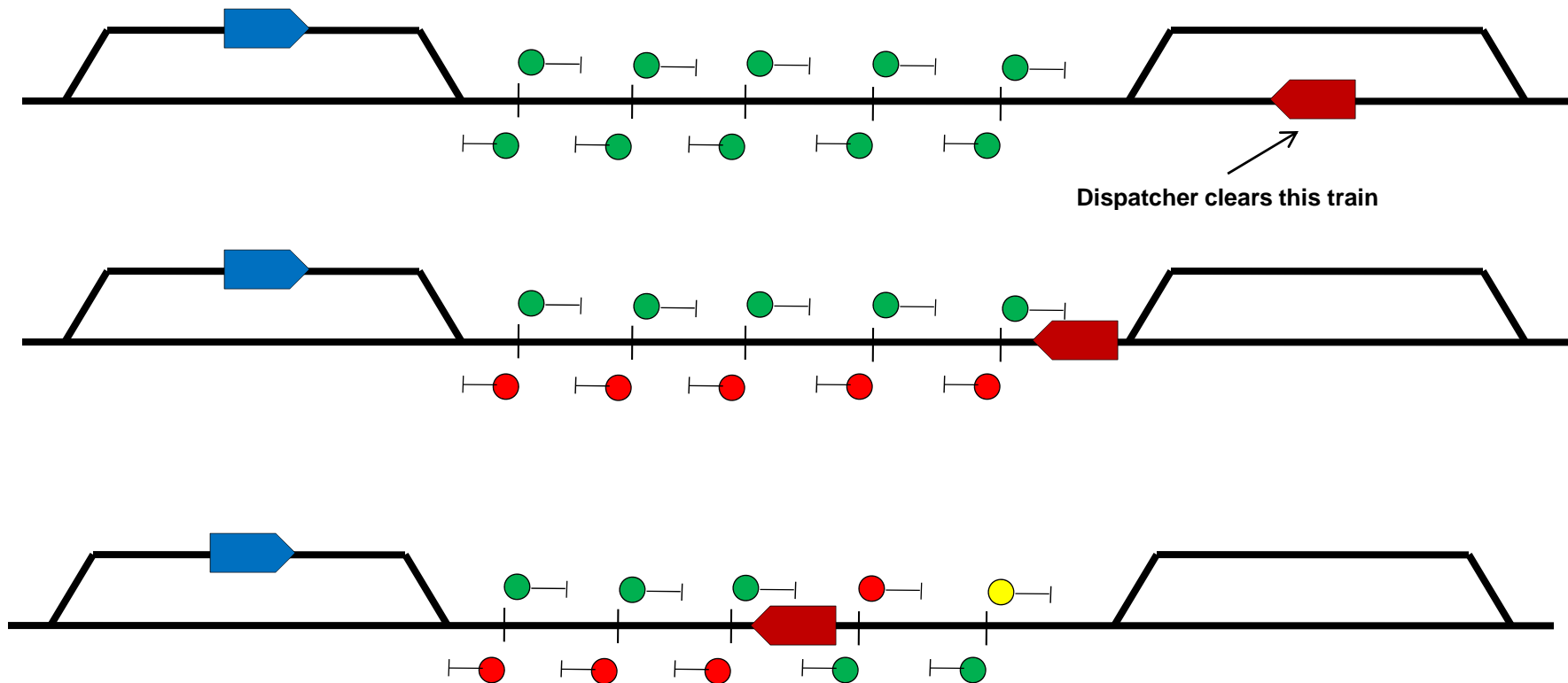


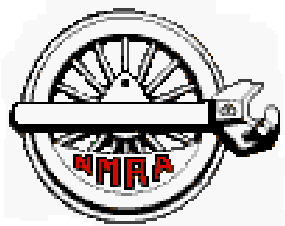
ABS - weakness



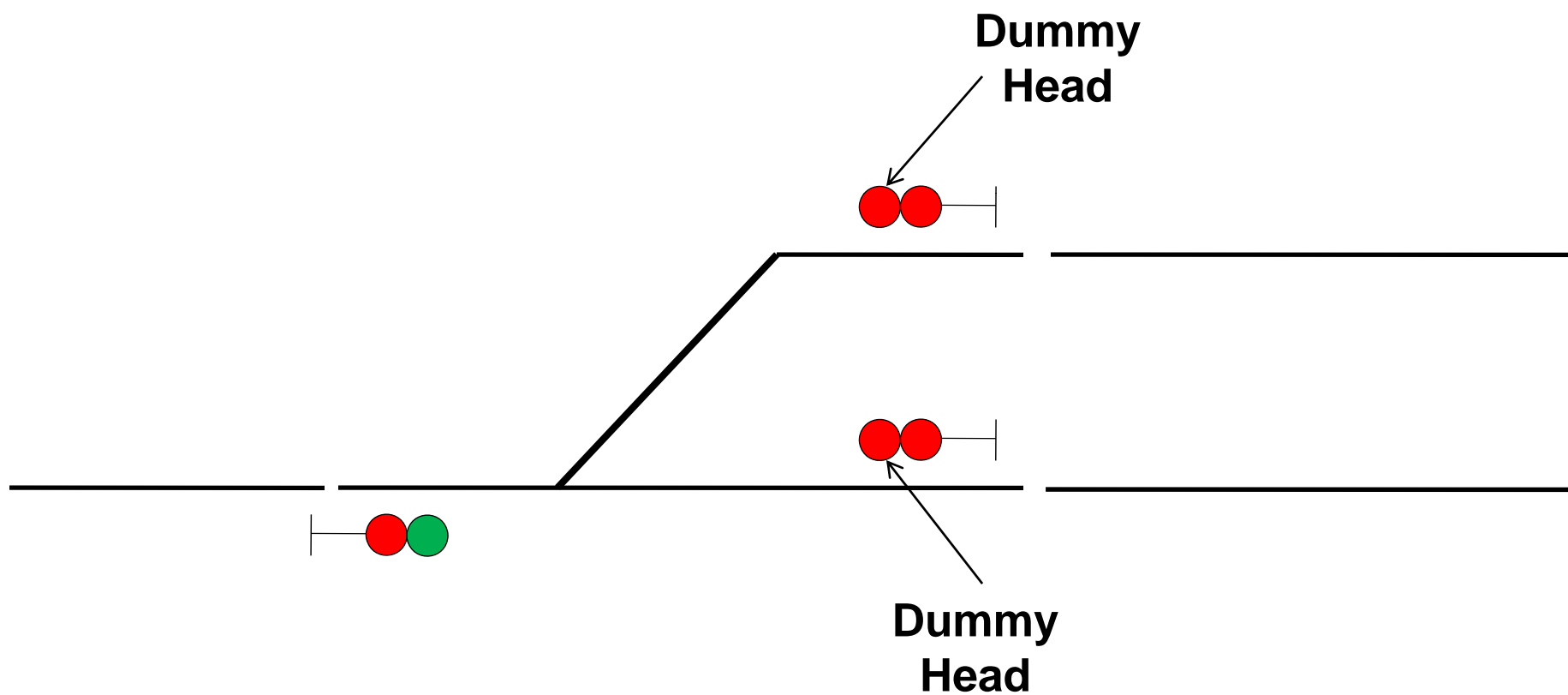


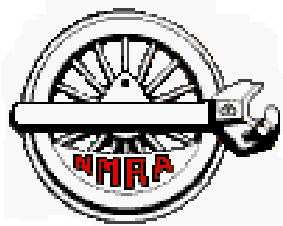
APB





The “OS” section

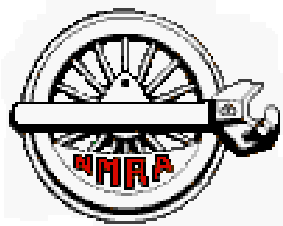




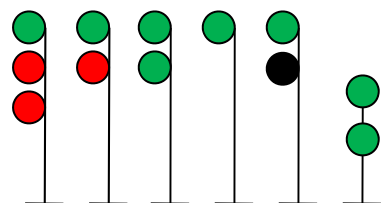
Aspect Combinatorics



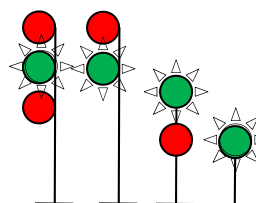
| UPPER HEAD | LOWER HEAD | ASPECT |
|------------|------------|----------|
| GREEN | GREEN | 281 |
| GREEN | YELLOW | Not Used |
| GREEN | RED | 281 |
| YELLOW | GREEN | 282 |
| YELLOW | YELLOW | 284 |
| YELLOW | RED | 285 |
| RED | GREEN | 283 |
| RED | YELLOW | 290 |
| RED | RED | 291 |



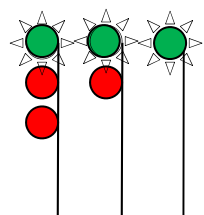
Aspects: NORAC*



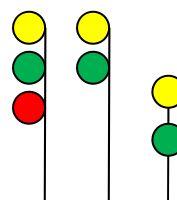
Rule: 281
Name: Clear
Indication: Proceed not exceeding Normal Speed



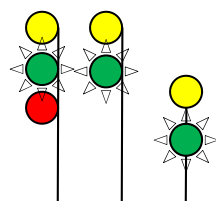
Rule: 281c
Name: Limited Clear
Indication: Proceed at Limited Speed until entire train clears all interlocking or spring switches



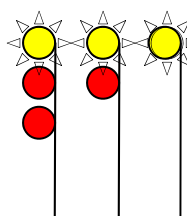
Rule: 281a
Name: Cab Speed
Indication: Proceed in accordance with cab signal indication



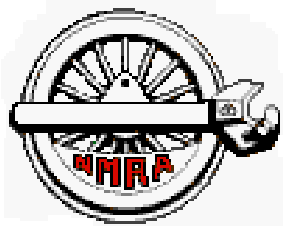
Rule: 282
Name: Approach Medium
Indication: Proceed approaching the next signal at Medium Speed



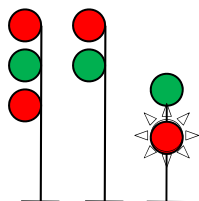
Rule: 281b
Name: Approach Limited
Indication: Proceed approaching the next signal at Limited Speed



Rule: 282a
Name: Advance Approach
Indication: Proceed prepared to stop at the second signal. Trains exceeding Limited Speed must reduce to Limited Speed as engine passed the signal



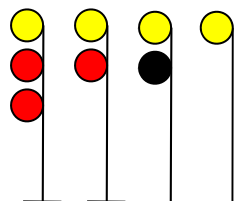
Aspects: NORAC* (cont)



Rule: 283

Name: Medium-Clear

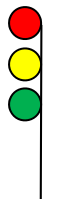
Indication: Proceed at Medium Speed until entire train clears all interlocking or spring switches, then proceed at Normal Speed



Rule: 285

Name: Approach

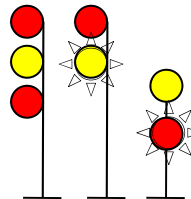
Indication: Proceed prepared to stop at the next signal. Reduce to Medium Speed as engine passes signal



Rule: 283a

Name: Medium Approach Medium

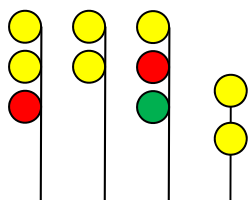
Indication: Proceed at Medium Speed until entire train clears all interlocking or spring switches, then approach next signal at Medium Speed



Rule: 286

Name: Medium Approach

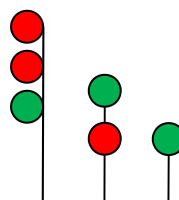
Indication: Proceed prepared to stop at the next signal. Reduce to Medium Speed as soon as signal is clearly visible



Rule: 284

Name: Approach Slow

Indication: Proceed approaching the next signal at Slow Speed



Rule: 287

Name: Slow Clear

Indication: Proceed at Slow Speed until entire train clears all interlocking or spring switches, then proceed at Normal Speed

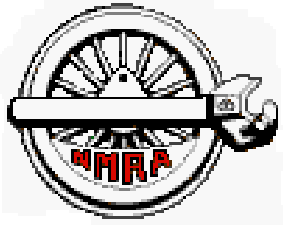
10/22/2010

* 9th Edition, 2008

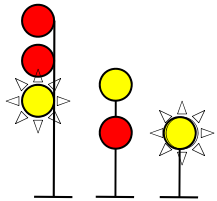


- Flashing

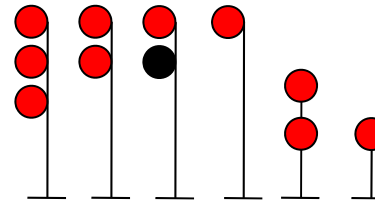
13



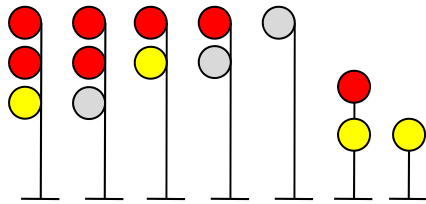
Aspects: NORAC* (cont)



Rule: 288
Name: Slow Approach
Indication: Proceed at Slow Speed until entire train clears all interlocking or spring switches, then proceed at Medium Speed



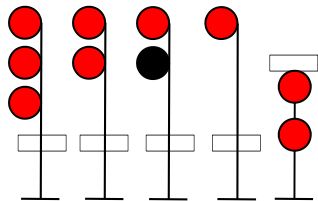
Rule: 292
Name: Stop Signal
Indication: Stop



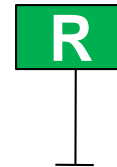
Rule: 290
Name: Restricting
Indication: Proceed at Restricted Speed until entire train clears all interlocking or spring switches and leading wheels have 1) passed a more favorable signal or 2) entered non-signaled territory.



Rule: 296b
Name: Speed Limit Sign
Indication: Proceed at speed posted on the Approach Speed Limit Sign until entire train has passed the Resume Speed Sign



Rule: 291
Name: Stop and Proceed
Indication: Stop then proceed at Restricted Speed until leading wheels have 1) passed a more favorable signal or 2) entered non-signaled territory



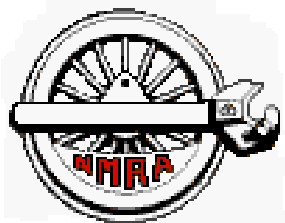
Rule: 296c
Name: Resume Speed Sign
Indication: Resume speed after entire train has passed the Resume Speed Sign

10/22/2010

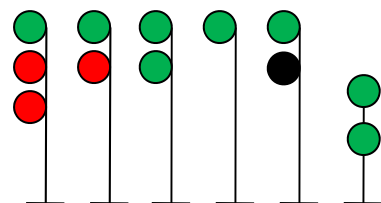
* 9th Edition, 2008



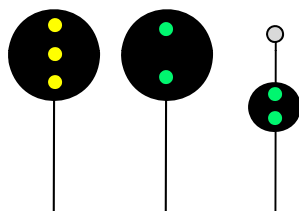
- Flashing



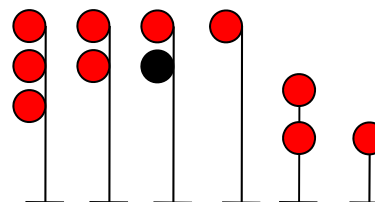
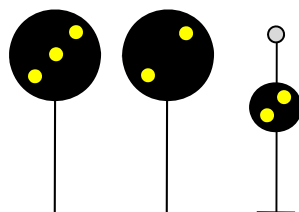
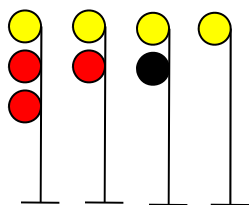
The Modeler's Aspects



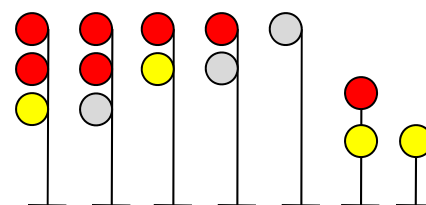
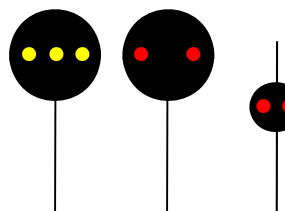
Rule: 281
Name: Clear
Indication: Proceed not exceeding Normal Speed



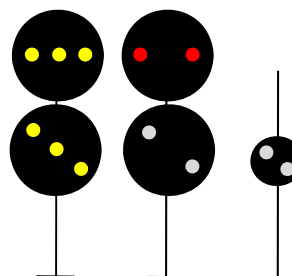
Rule: 285
Name: Approach
Indication: Proceed prepared to stop at the next signal. Reduce to Medium Speed as engine passes signal

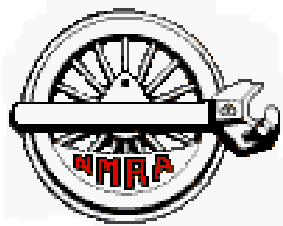


Rule: 292
Name: Stop Signal
Indication: Stop

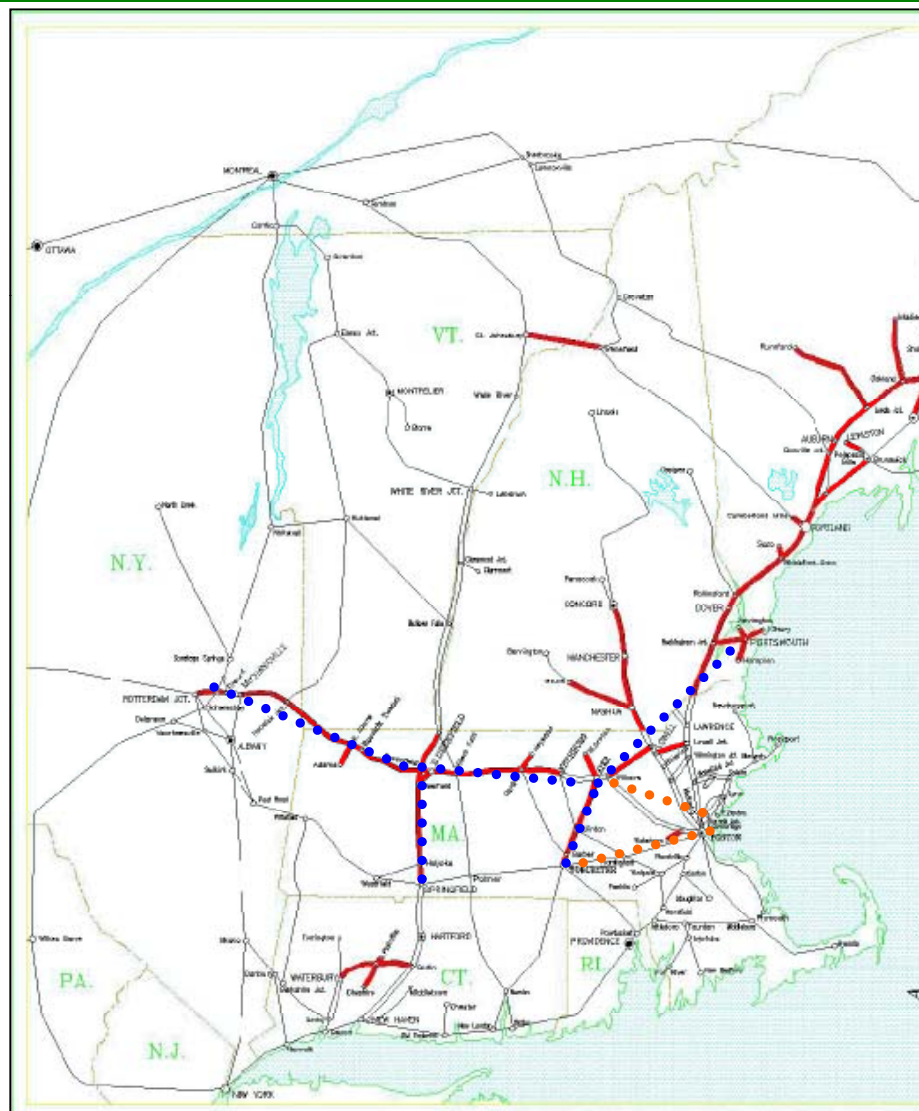


Rule: 290
Name: Restricting
Indication: Proceed at Restricted Speed until entire train clears all interlocking or spring switches and leading wheels have 1) passed a more favorable signal or 2) entered non-signaled territory.



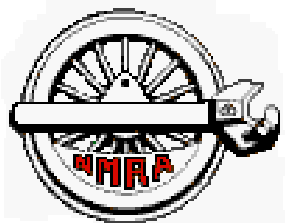


Create a linear schematic

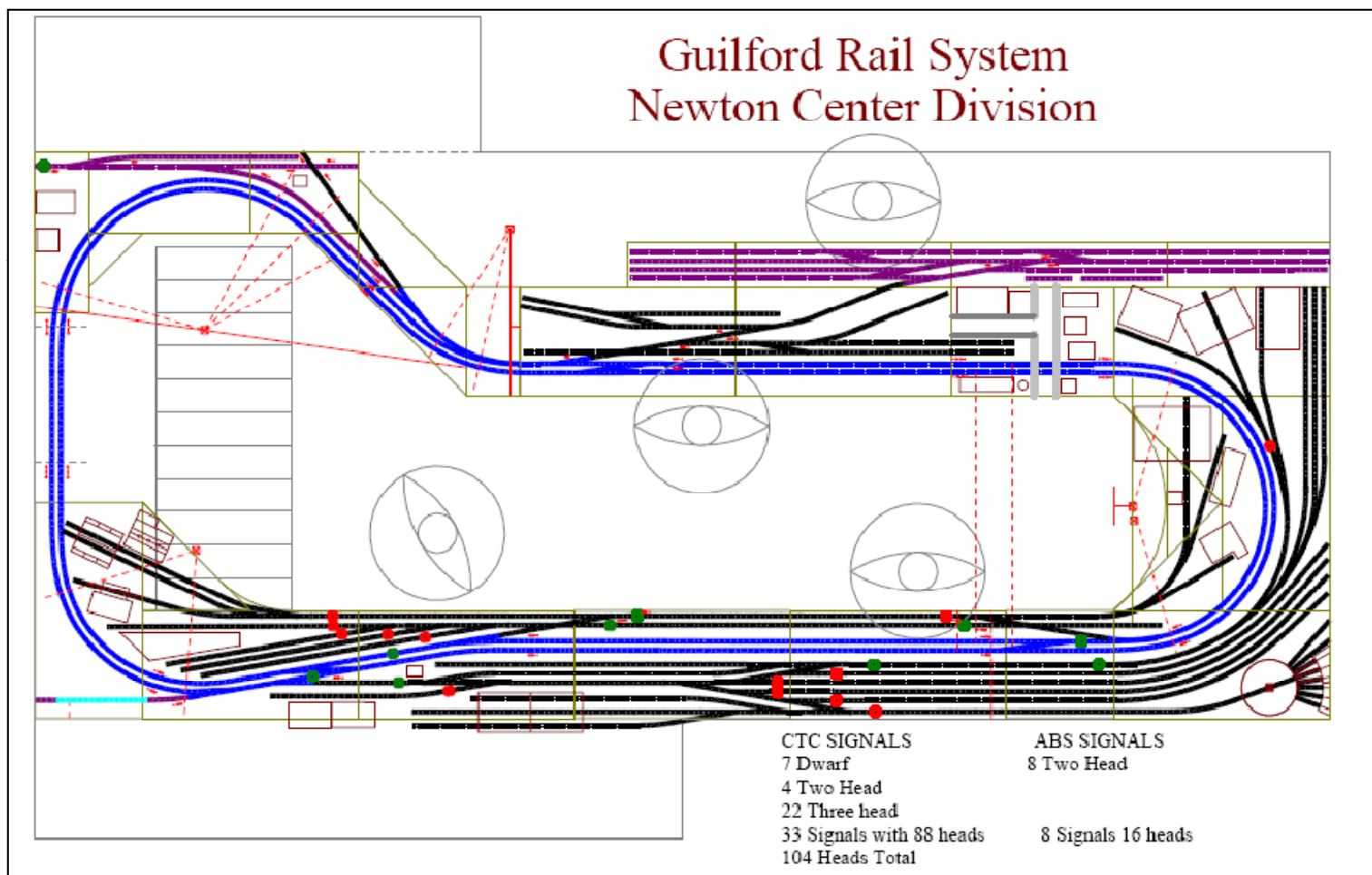


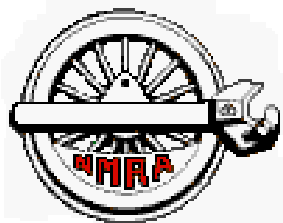
10/22/2010

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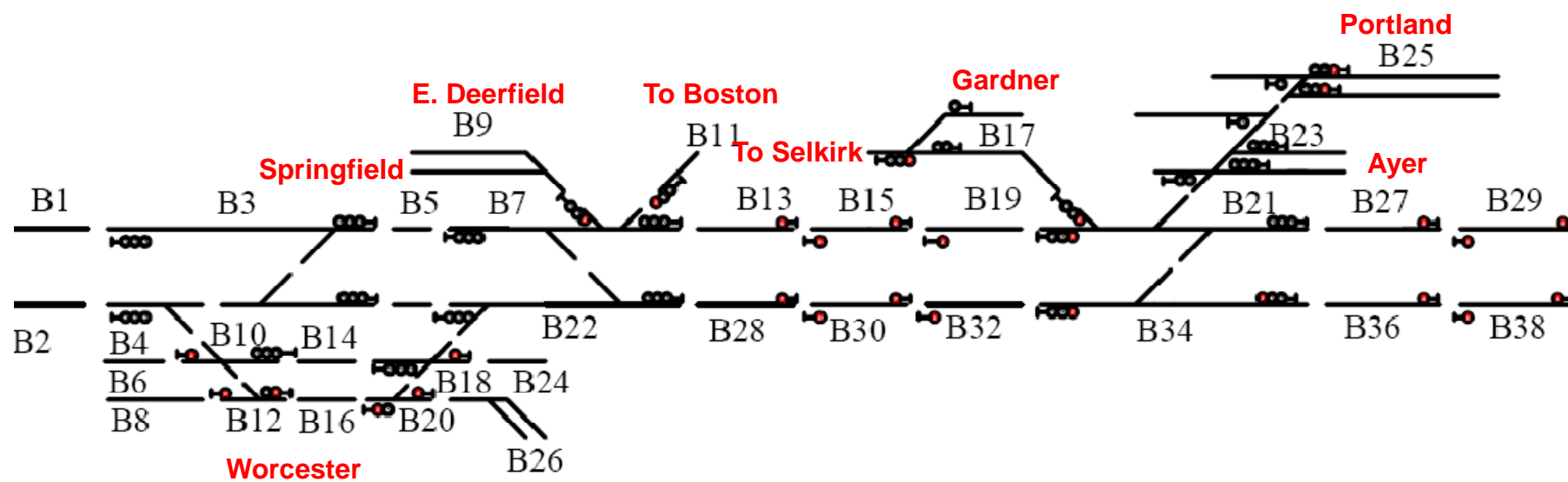


Create a linear schematic

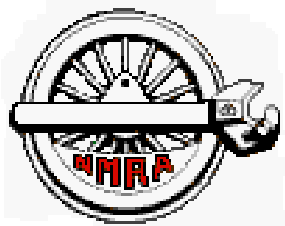




Create a linear schematic



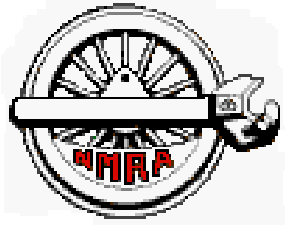
- Label blocks
- Label signals (Name east/west or north/south)
- What's CTC and what's block trackage between CTC



Three key implementation questions



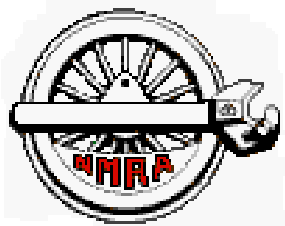
- What is the incoming information needed and how do I get it?
- How do I process the incoming information?
- How do I output the processed information?



Inputs



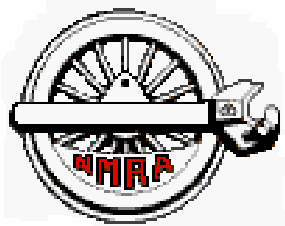
-
- Where are my trains?
 - What direction are they moving?
 - What train is it?
 - How are my turnouts set?



Detection



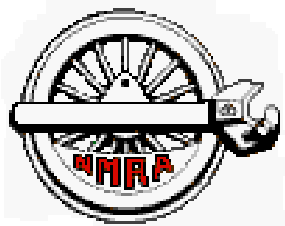
| Method | Isolated from Track Power | Reliability | Modification of Rolling Stock | Cost |
|---------------|---------------------------|-------------|-------------------------------|--------|
| Reed Switches | Yes | Fair | Yes | High |
| Optical | Yes | Fair | No | Low |
| Infrared | Yes | Good | No | High |
| Twin-T | No | Very Good | Yes | Medium |
| Induction | Yes | Very Good | Yes | Low |



Processing



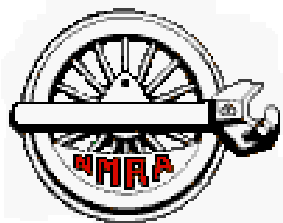
- Hardware
 - Logic Rail
 - Custom Signals (Atlas)
 - Integrated Signal Systems
 - Circuitron
 - Dallee
- Software
 - JMRI
 - CMRI
 - Railroad & Co
 - Signals by Spreadsheet



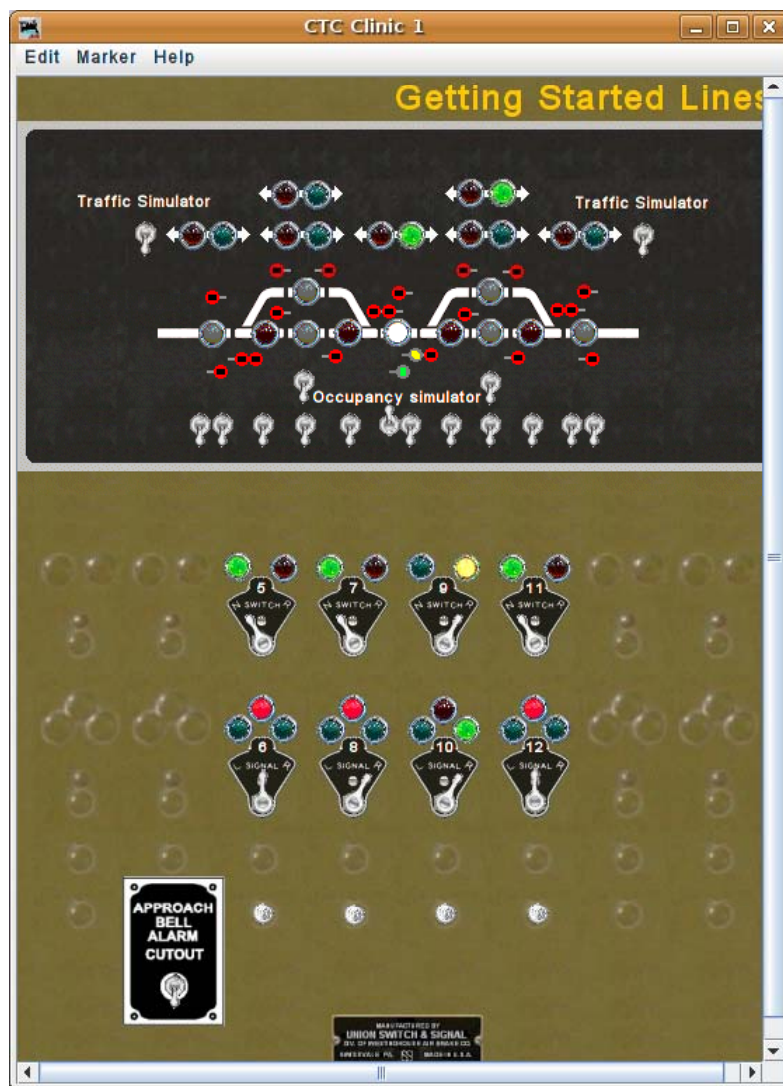
Outputs



- Strictly hardware
 - Gets complex and expensive with more complex track plans
 - Less flexible
- Hardware and Software
 - More flexible
 - Requires programming (somehow)



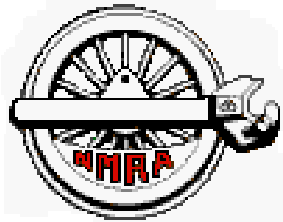
Controlling the System



Screen shot from
Dick Bronson's
Hartford National
Clinics

10/22/2010

24



CATS



Dispatcher Panel

File Appearance Network Trains Crew Jobs Help

Guilford Rail System

Map showing rail lines and stations: Mt Tom, East Deerfield, Selkirk, Boston, Conrail Interchange, Rigby, Ayer, Worcester.

Guilford Rail System
1700 Iron Horse Park
North Billerica, MA 01862

Log messages:

```
222360 jmxix.AbstractMRTrafficController : AA consecutive timeouts = 21 [Transmit] WARN - Timeout on reply to message
222469 nce.NceConnectionStatus d station [Transmit] WARN - No response from NCE command
232469 jmxix.AbstractMRTrafficController : AA consecutive timeouts = 22 [Transmit] WARN - Timeout on reply to message
232578 nce.NceConnectionStatus d station [Transmit] WARN - No response from NCE command
242578 jmxix.AbstractMRTrafficController : AA consecutive timeouts = 23 [Transmit] WARN - Timeout on reply to message
242688 nce.NceConnectionStatus d station [Transmit] WARN - No response from NCE command
252688 jmxix.AbstractMRTrafficController : AA consecutive timeouts = 24 [Transmit] WARN - Timeout on reply to message
252797 nce.NceConnectionStatus d station [Transmit] WARN - No response from NCE command
```

CTC Panel

File Edit Tools Roster Panels NCE Debug Help

Generic Dispatcher Panel, based on JMRI 2.6.1
<http://home.comcast.net/~kb0oys>

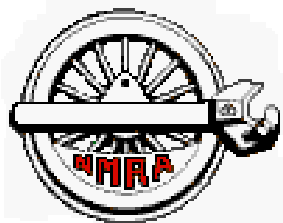
ERROR NCE USING COM1

Java version 1.6.0_15 (en_US)

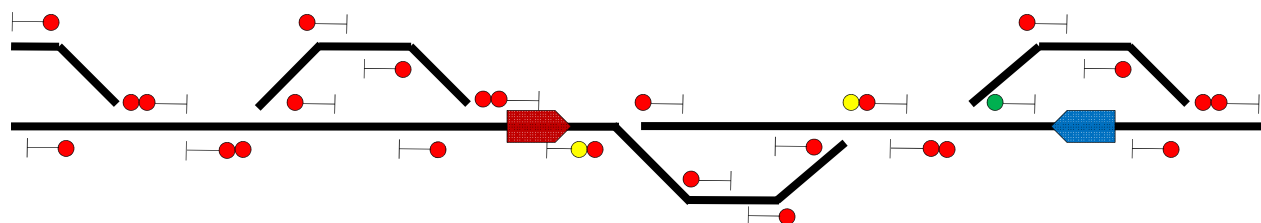
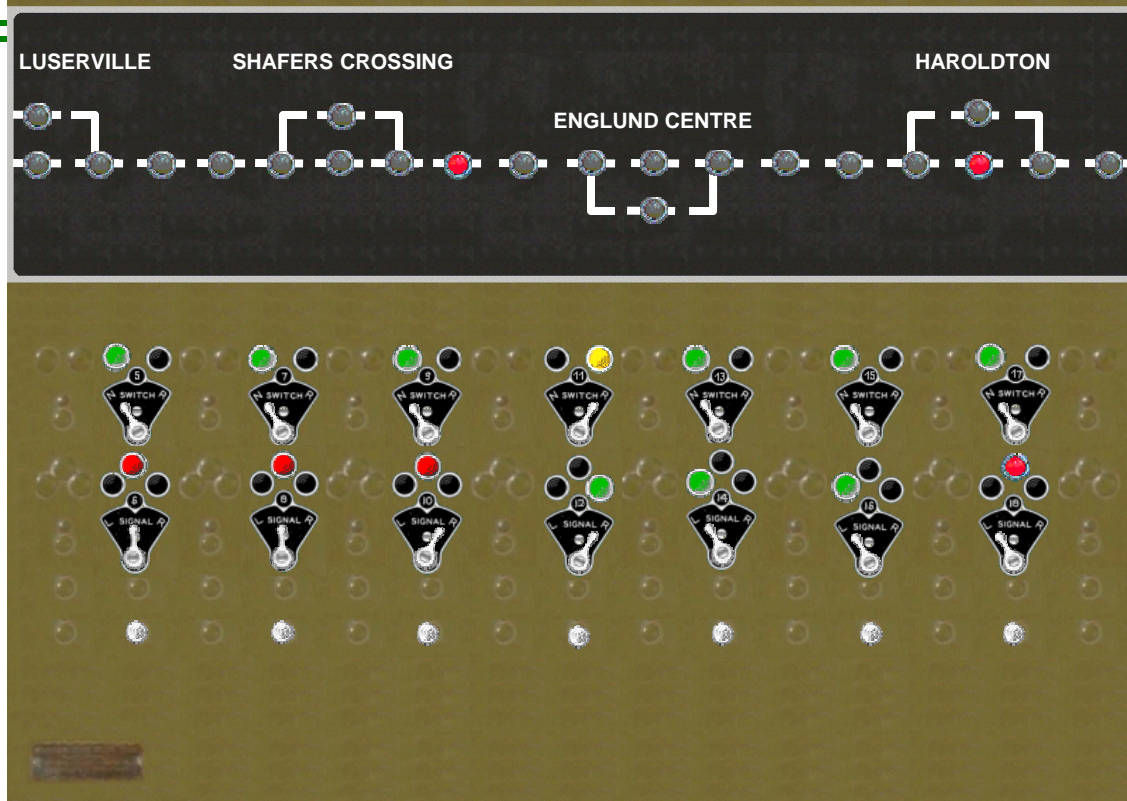
start | Signals Clinic [Co... | RailFun | CATS | CTC Panel | Dispatcher Panel | Search Desktop | 5:54 PM

10/22/2010

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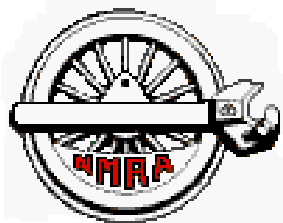


Controlling the System

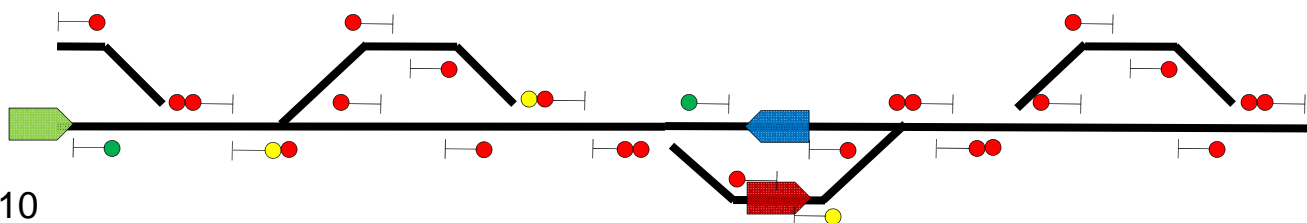
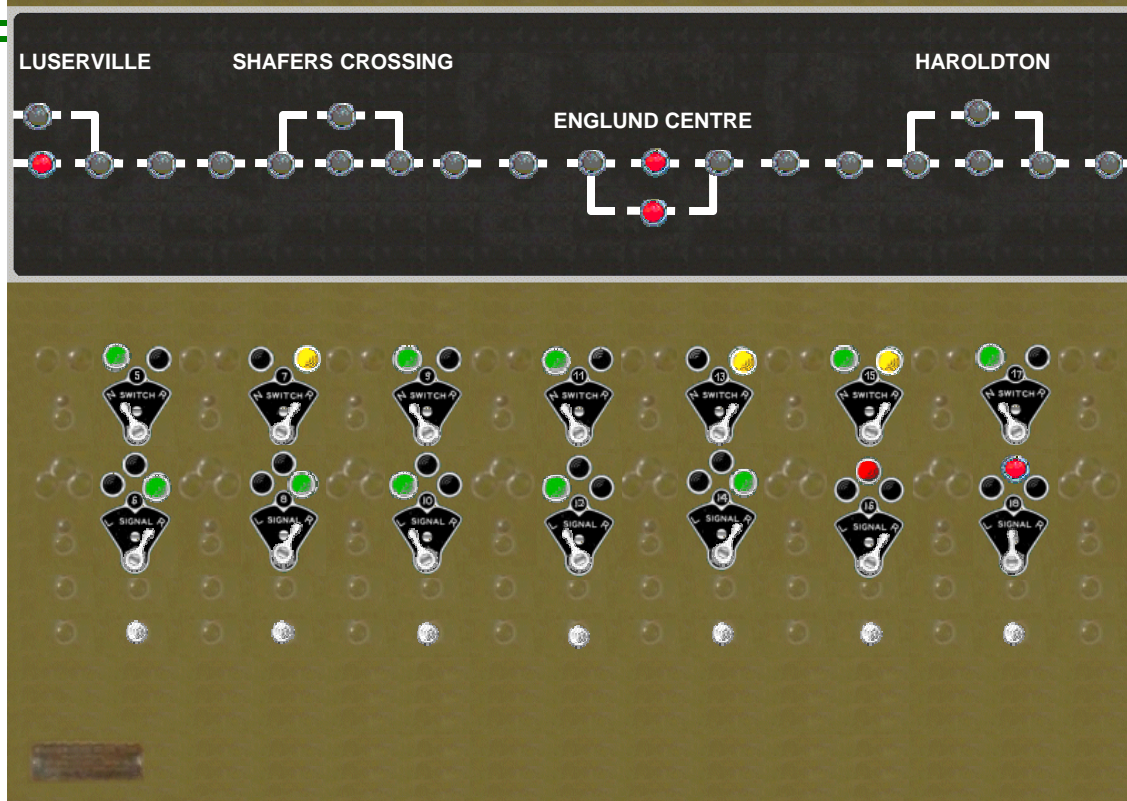


10/22/2010

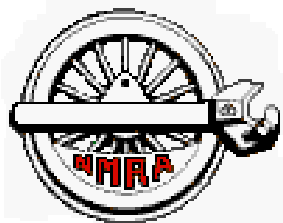
26



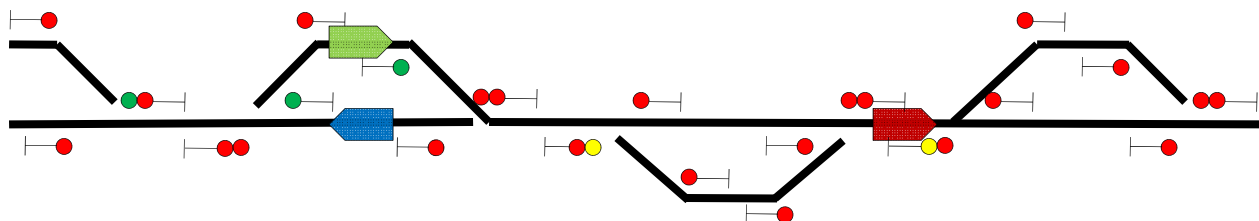
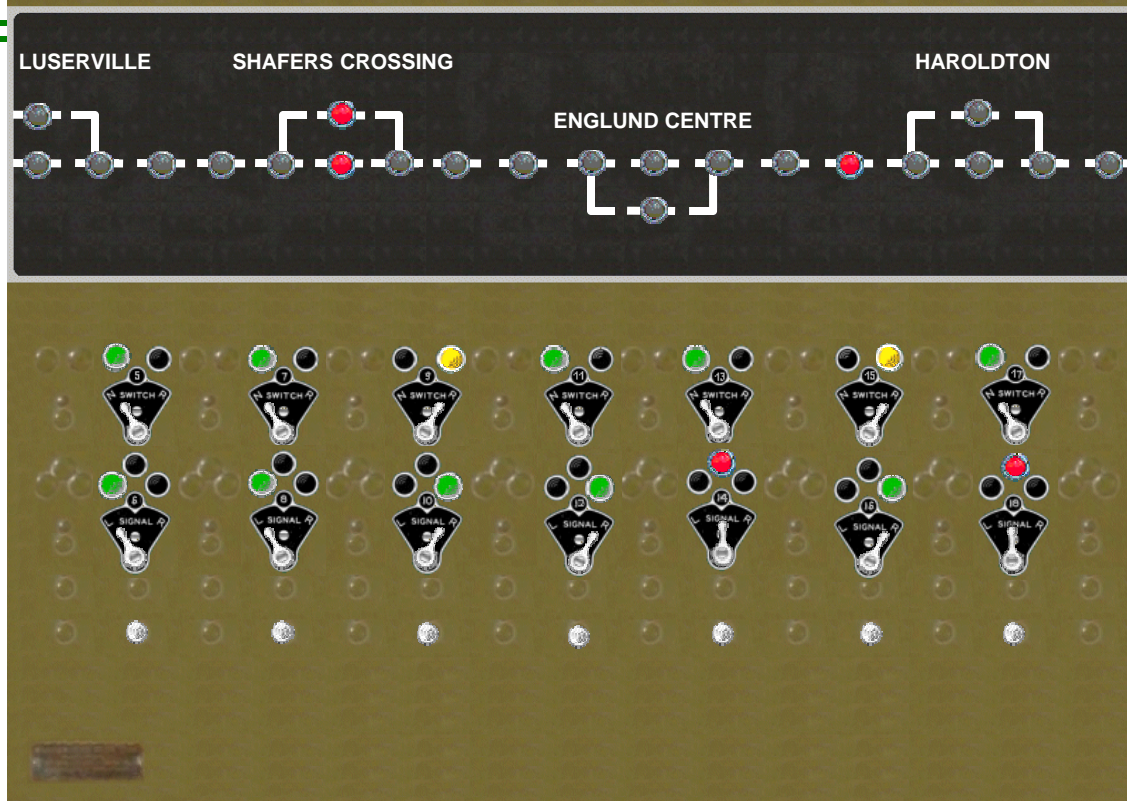
Controlling the System



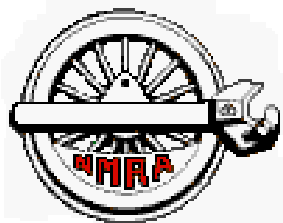
10/22/2010



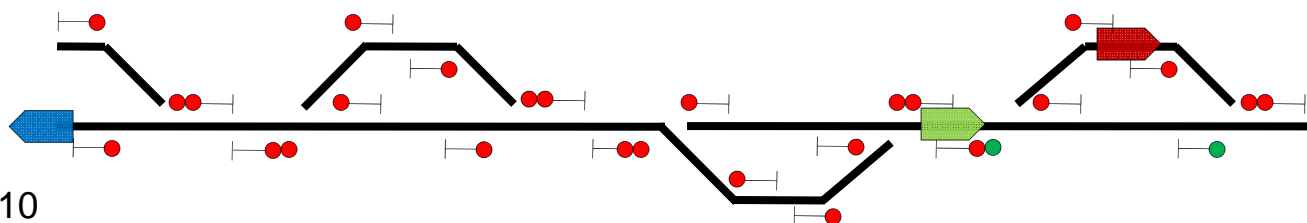
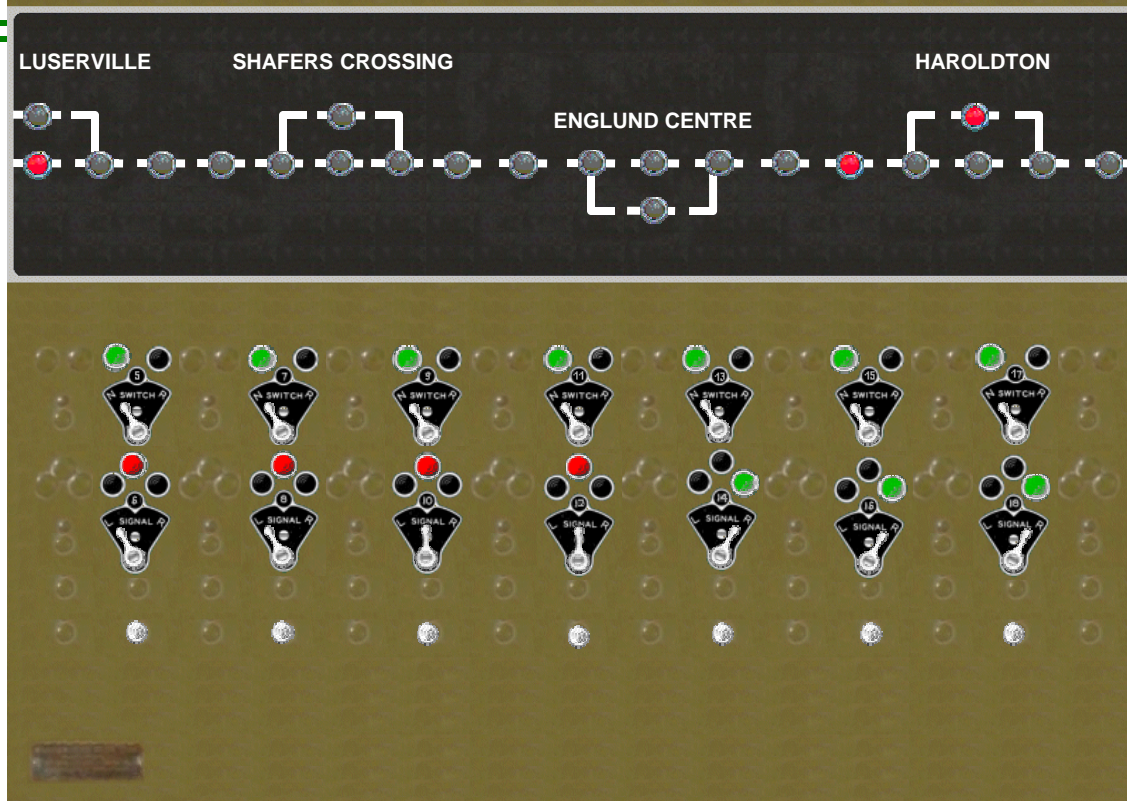
Controlling the System



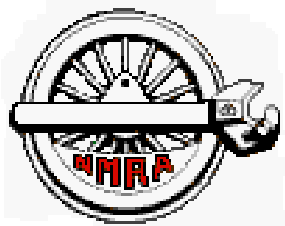
10/22/2010



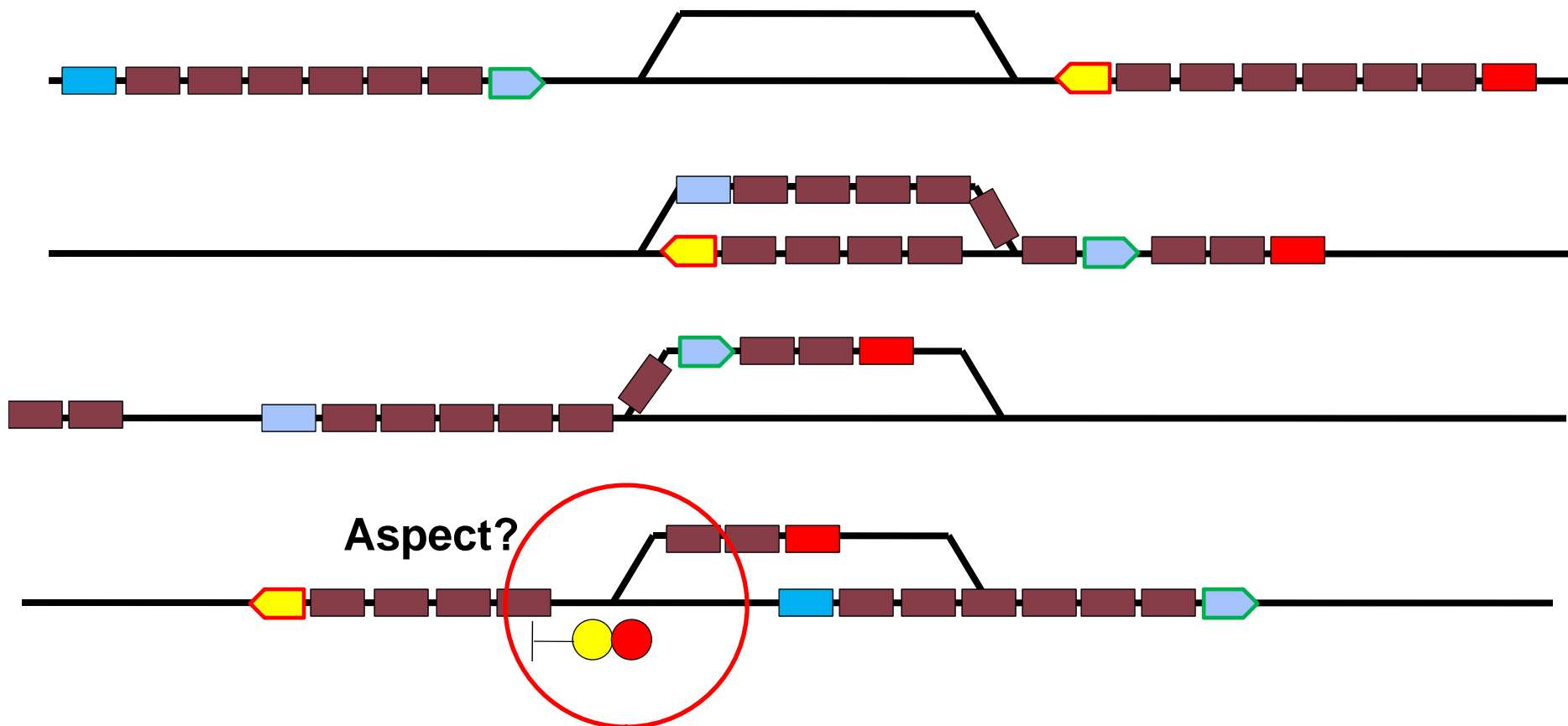
Controlling the System

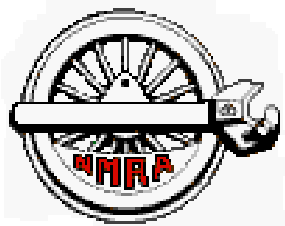


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The double saw-by

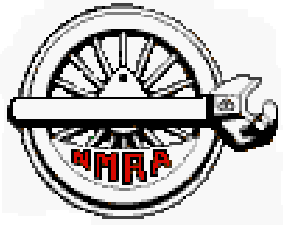




Choices



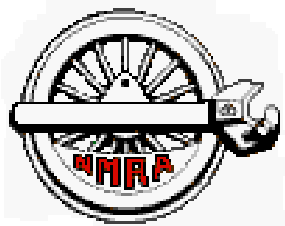
- Ignore interlockings and just do ABS/APS
- Just do 1 or a few interlocks and ignore the “blocks” in between
- How long is a block?
 - 3 average train lengths?
 - 100 scale feet?
- How many aspects?
- Dark areas? How do you handle them?



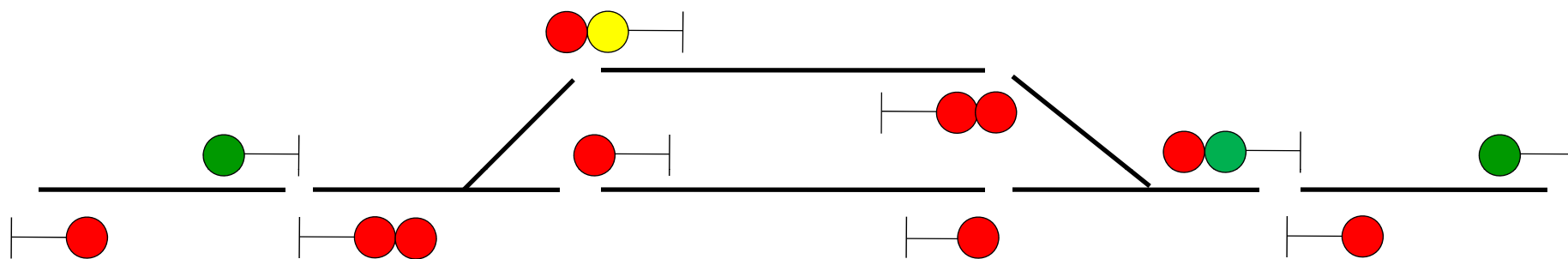
Consider emulation



- Block or signal animators
 - Logic rail
 - Circuitron
- Just use Red/Green indications for R/N position at turnouts
- Will look pretty good and unless you are actually using them to operate may suffice

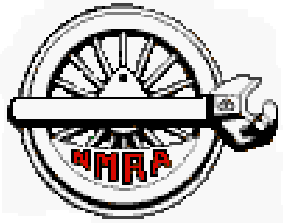


A passing siding



| | |
|-------------------------------|--------|
| 6 detectors | \$ 78 |
| 10 Signals | \$ 340 |
| 16 signal heads to illuminate | \$ 199 |
| 2 tortoises and DCC decoders | \$ 60 |

\$677

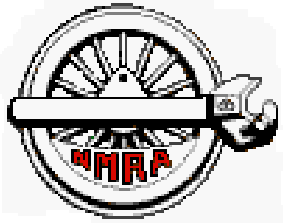


The Future?



Cab Signals

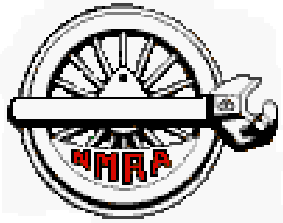
- Leg up for the modern modeler?
- No fixed signals
- Location, direction & speed
- DCC throttles with LCDs
- BiDirectional DCC
- Could stop locomotive



References (Books)



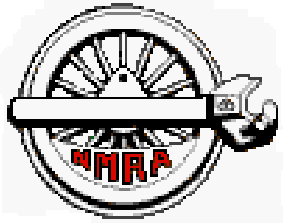
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- CMRI: <http://www.jlcenterprises.net/>
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THANK YOU



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